

Legends of Kalidasia: Exterion Fleets Assembly Instructions

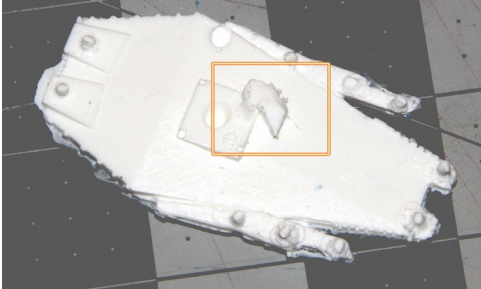
Box Contents

- One Dryden Hull and Base
- One 1" Flight Peg and Flight Peg Topper

Assembly Instructions

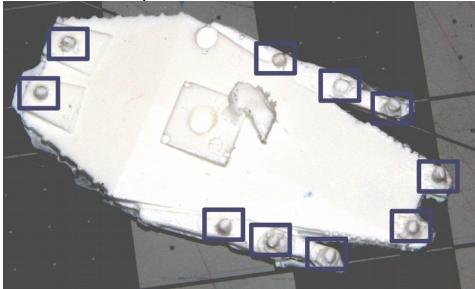
Be sure to use proper safety equipment when assembling these figures such as safety goggles and a mask designed for resin sanding. Required tools include clippers, a file, hobby knife, and cyanoacrylate glue. Resin miniatures require several preparations steps before painting.

Step 1 – Remove Resin Feed



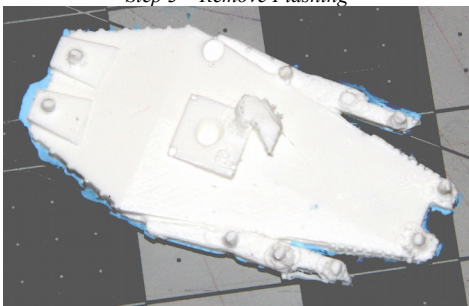
Using either a hobby knife, file or small saw, remove the resin feed channel from the miniature.

Step 2 – Remove Resin Vents



The Dryden has a number of resin vents to ensure that the cast succeeds. Each one of these needs removed with a file.

Step 3 – Remove Flashing



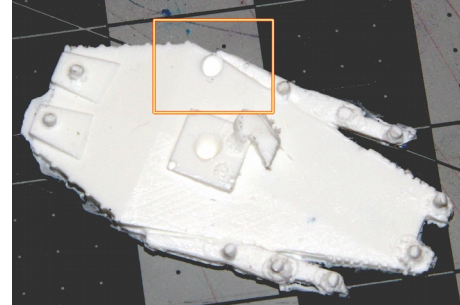
Flashing is the thin resin around the miniature produced where the two halves of the mold meet. This can be removed with a file or a hobby knife. If desired, the sides of the miniature can be smoothed with fine sand paper.

Be careful not to remove the side cooling vents or engine detail.

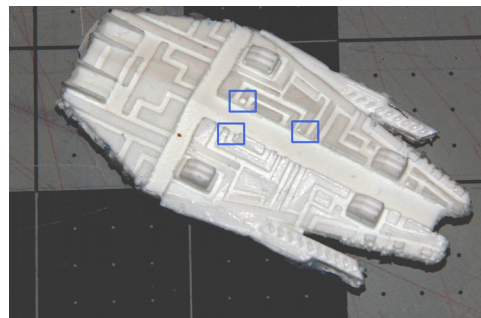
Step 4 – Clean the Miniature

Wash the miniature in water with some dish soap to remove any remaining mold release agent.

Step 5 – Fill Air Bubbles



The bottom of the miniature may contain several noticeable air bubbles. If desired, these can be filled with a two part epoxy putty. Do not fill the flight stand hole in the middle of the miniature.



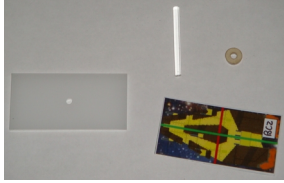
The top of the miniature may contain several tiny air bubbles. These spots can be filled in as well with the epoxy putty, cyanoacrylate glue, or they can be modeled and painted to resemble battle damage / micro meteor impacts.

Base Assembly Instructions

Once the figures have been assembled and painted, they need to be attached to their flight bases. It should be noted that depending on your method of figure storage, it may be recommended to not glue the figures to the flight bases.

Assembling the Flight Bases

Each flight base contains a base, a flight peg, and a flight peg topper. The warship tokens are not included in this pack and can be found in the Rise of the Surakari Complete Battle Kit and the Fleet Packs. The size of the bases will match the size of the game tokens. Battle Cruisers use the 1.5" flight peg and all other ships use the 1" flight peg. (Please note that figure images used here may not match the included figures)

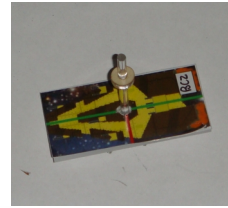


Trim the token down to the size of the base and glue the token to the top of the base.

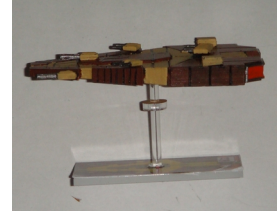
Punch a hole through the token so that the flight peg can be inserted into the base. The base of the flight peg might need to be filed a little bit in order to fit.



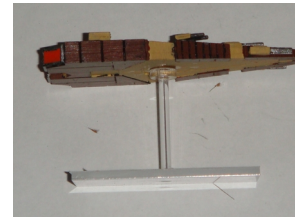
Slide the flight peg topper down the flight peg, but do not glue it in place.



If desired, glue the warship to the top of the flight peg.



If the warship was glued to the flight peg, apply some glue to the warship around the flight peg and slide the flight peg topper up against the warship.



Contact Information

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A Dryden painted in the standard colors of the main line Colayth Guard Military.

Warships that are members of the *Arbiters of Justice* often have several of the armor panels painted in white shaded with a brown or copper color. The patterns of these stripes indicate the squadron to which the warship belongs.