



Legends of Kalidasia: Heroes of the Heragul Errata and Clarifications March 2017

[New for March 2017](#)

The Heroes of the Heragul rulebook does not specifically when a fighter must decide if it is escorting a warship. At the end of the initiative phase, in reverse initiative order, each player will decide which fighters are escorting warships. If a fighter is contact with a friendly warship and it is not going to escort that warship this turn, move that fighter One inch away from the warship.

Rulebook Updates

On Pages 26 and 27 of Heroes of the Heragul, the scenarios do not state the exact size of the maps. Each of these maps is six feet by four feet. The squadrons deploy along the six foot edges.

Unit Stat Card Updates

*The Heavy Plasma Pulse Beam Battery for the Surakari Hydrus has the special ability of Devastating. What does it do?
(01/2017)*

Unfortunately, it does nothing. Devastating was a special ability that was used in early versions of Heroes of the Heragul, but it was removed before the game was released. This special ability should have been removed from the Hydrus stat card. As a bonus, there are only a small number of cards with this typo...consider it a collector's item.